



# UNSCENE! UNDISPUTED!

## CALL FOR TEAMS

The finale event for the 2013/2014 UNSCENE! Arts Residency Series is **UNDISPUTED!**... an Art Challenge to determine which team can create interesting works of art in a manner that engages the audience and do it within 30 minutes!

**Saturday, June 27**

### I. DESCRIPTION:

**UNDISPUTED!** is an elimination competition leading to a final round where the winning artists' team will take home a cash prize of \$10,000 dollars.

**The finale event will take place on Saturday, June 27 at a site to be determined!**

**Based upon the number of eligible entries, there may be advanced preliminary rounds leading to a final selection for the Live Audience.**

**II. UNDISPUTED! Game Goal:** A **physical object** must be created over the course of a series of timed rounds. Think of the TV Cooking elimination show, "Chopped!" There is an elimination after each "round" (appetizer, entrée and dessert). The initial rounds are shorter and build to a final **30 minute round**. A Secret Ingredient(s) will be introduced at each round. Successful completed projects will include multidisciplinary representation. The judging will include the process of creating the physical object as well as the final product itself. Each team will go through a series of elimination rounds. The rounds will be viewed by the jurors and audience from the arena seating and via projected video footage.

**UNDISPUTED! Assignments** will be directed by the participating **Art Critics** and **UNSCENE! Management Team**. Assignments will be timed rounds; the final round will be completed within 30 minutes. Each round will have a countdown at 15, 10, 5, 3, 1, .30 minute intervals, and then a 10-1 second final countdown, to the "step away" announcement.

**ROUNDS:** For the Finale Event on June 27, there are three elimination rounds to get to the winner:

Round 1 - All teams compete with a 25 minute timed round; half are eliminated to determine the teams that will move to Round 2.

Round 2 - The teams compete with a 30 minute timed round to determine the 2 teams that will move to the FINAL ROUND.

FINAL ROUND - The 2 teams compete for 45 minutes to determine the \$10,000 winner!

There will be programmed performances and art experiences during "intermissions."

**III. Selection of Teams:** Teams will pre-qualify through the Submission process. Minimally, the Team Captain must be on the Northwest Louisiana Artists Directory. However, work samples from all team members on the Directory will be reviewed. No other form of "work sample" will be accepted.

**IV.** As warranted, based upon the number of eligible submissions, there may be advanced Preliminary Rounds. Submissions are due **FRIDAY, MAY 29, 2015.**

**V. RULES:** (Subject to change/morph as befits the best opportunity...up until 10 days before the competition!)

1. **Team Composition:** Teams are comprised of at least three and up to five artists. The same artists are competing for the duration of the event; you may not "replace" or switch artists throughout the event. There are no additional support crew members or assistants allowed into the UNDISPUTED! ARENA. The Team Captain must be registered on the **Northwest Louisiana Artists Directory\*** no later than **midnight, Friday, May 29, 2015.** Shreveport Regional Arts Council Arts will assist an artist in getting on the Directory (318-673-6500 / info@shrevearts.org).

Each competing team will come to the UNDISPUTED! ARENA with **team expertise** that spans Visual, Literary and Performing Arts. There is no requirement dictating the composition of the Team based upon Art Disciplines; however, the CRITICS' scoring includes points for Multidisciplinary artworks.

2. **Team Captain** - A team captain should be assigned by each team as a main point of contact prior to the event. All communication will be directed to and from the Team Captain. The Team Captain must be registered on the Northwest Louisiana Artists Directory no later than Midnight, Friday, May 29, 2015.

3. **Team Name** - A team name is mandatory and should be chosen and shared in your submission form. Each team will produce a 4'x4' sign with the Team Name.

4. **Team Attire** - A team uniform is mandatory. The style is totally up to the team.

5. **Materials:** Each selected team will receive a \$500 Materials Budget. Each team is responsible for bringing their own materials to complete the three ROUNDS. Teams must provide all materials, supplies, equipment that they determine necessary to be competitive. The winning team will have created three new works of Art. The check will be issued at the Orientation Meeting.

A. To help, a "Supply Pile" from the SRAC warehouse will be available for all teams to use. Upon receiving the Assignment for each Round, each team will have two (2) minutes to "grab and go" from the "Supply Pile". (Event Sound and Lighting is provided by UNSCENE!)

B. There will be a DJ who will oversee "the beat, rhythm, and atmosphere" for the entire evening to include warm ups, and time countdowns. Teams are not allowed to bring music to the performance since there are two teams performing/creating at one time and it would compete and interrupt the other team. WE cannot have competing audio sources. However, each Team may select one piece for the "entry" procession and submit the title/artist on the application form.

6. **A SECRET INGREDIENT(s)** will be introduced in **each Round** with increasing levels of difficulty (provided to the advancing teams at the "start of the round"); each team will be required to incorporate the **SECRET INGREDIENT(s)** into their artwork.

VI. **EXPECTATIONS:** As a selected Artist team, what should you expect the evening of the event?

1. **PRE-ORIENTATION MEETING with all selected Teams one week prior to event.**

2. **Potential Elimination Rounds scheduled one week before the Finale Event.**

3. **MANDATORY REHEARSAL "TECH RUN THROUGH" - Friday, June 26, 5:30 pm - 'till???** This will be the "load in" day...all materials/supplies will be accepted on Friday evening.

4. **Check-in:** On **Saturday, June 27**, each team will check-in time between 2 pm - 3:30 pm. You will be provided a designated gathering, preparation area.

5. **Team Introduction:** The DJ will introduce each Selected Team. The Team Captain will bring a short script for the DJ at the Orientation Meeting; the DJ reserves the right to edit the Script.

6. **Competition:** Several teams will compete at the same time with the same Secret Ingredient(s). The Audience and Critics both vote for the winning team. The audience uses 'paid' tokens to "weigh the scales" in the team(s) favor. The Critics complete a ballot and converse to determine which team(s) is eliminated.

7. **Ownership/Rights:** The Artists' Team will own the created works. The Shreveport Regional Arts Council will exhibit the created works within two weeks of the Competition; the Exhibition will be up for one month. This will give the teams two weeks to secure/prepare the works for Exhibition. The Artists will either sell or retrieve their works within one week following the closing date of the Exhibition. Works that are sold during the Exhibition will be split with the Artists' Team and SRAC 50% /50%.

8. **Check-Out:** All materials and supplies brought by the team must be removed from the site at the time of departure. Any remaining items will either be discarded or will become the property of SRAC.



VII. **JUDGING:**

Teams will be judged on several factors that surround the finished artistic project/object: the creative process, showmanship, collaboration, use of the assigned "Secret Ingredient," and use of multidisciplinary art forms.

There are two scores combined to identify the Round Winner as follows:

1. **AUDIENCE VOTE: 45%** of the vote for each Round will be determined by the **AUDIENCE**. This is a popularity vote. Special "Tokens" will be sold throughout the evening - the audience decides which team deserves their token. Scales will be placed front and center to weigh the Audience Vote. Competing teams are encouraged to bring supporters that urge the audience to vote for their team!

Income from the UNSCENE! UNDISPUTED! event is intended to support the production of future UNSCENE! happenings. Funds will be raised through the sale of "tokens" used to vote for the favorite teams and through the sale/auctioning of the Team-created objects - works of ART -throughout the evening...and beyond.

2. **55% of the vote** for each round will be decided upon by our panel of **art critics from Critical Mass 3**. They will consider craftsmanship, entertainment value, and best use of Secret Ingredient(s) and the multidisciplinary nature of the created work. Each juror will reveal their score via a card for all to see; the collective points will be added to the Audience "weight" to determine the highest scores for each round.

3. In case of a tie, the panel of judges will convene to determine the winner.

4. **"And the Winner Is...."** The winner will be announced at the end of the Final Round of Competition. **Receipt of Check:** Team Captain determines how the check will be issued and what remuneration each team member will receive for a total of \$10,000; this information will be presented to Shreveport Regional Arts Council no later than 5:00 pm, Monday, June 29, 2015; checks will be issued at 3:00 pm, Thursday, July 2, 2015 at the Shreveport Regional Arts Council Reception Desk.

VIII. **EVENT LOCATION:**

TBD - however we are looking for a large and open indoor space with AC!

IX. **SUBMISSION PROCESS:** Go to the [unsceneshreveport.com](http://unsceneshreveport.com) site to complete the Submission Form! Look for UNSCENE! UNDISPUTED!!



Warning: Everyone knows that Art is subjective; however, if you chose to participate in this activity you may subject yourself to UNdue pressure and UNwarranted, UNexcuseable criticism from everyone except the Professional Critics who may critique your work... eloquently, but will not criticise YOU!

To fill out the UNDISPUTED application please visit

<http://unsceneshreveport.com/artist-calls/>

